ACADEMIC REGULATIONS
COURSE STRUCTURE
AND
DETAILED SYLLABUS

COMPUTER SCIENCE AND ENGINEERING

For

COMPUTER SCIENCE AND ENGINEERING FOUR DEGREE COURSE

(Applicable for batches admitted from 2013-2014)

II Year – II SEMESTER

S. No.	Subject	T	P	Credits
1	Probability and statistics	4	--	3
2	Java Programming	4	--	3
3	Advanced Data Structures	4	--	3
4	Computer Organization	4	--	3
5	Formal Languages and Automata Theory	4	--	3
6	Advanced Data Structures Lab	--	3	2
7	Java Programming Lab	--	3	2
8	Free Open Source Software(FOSS) Lab	--	3	2
Total Credits				**21**

III Year – I SEMESTER

S. No.	Subject	T	P	Credits
1	Compiler Design	4	-	3
2	Data Communication	4	-	3
3	Principles of Programming Languages	4	-	3
4	Database Management Systems	4	-	3
5	Operating Systems	4	-	3
6	Compiler Design Lab	-	3	2
7	Operating System Lab	-	3	2
8	Database Management Systems Lab		3	2
9	Linux Programming Lab	-	3	2
10	IPR and Patents- 1	2	-	-
11	Seminar	--	--	1
Total Credits				**24**

III Year – II SEMESTER

S. No.	Subject	T	P	Credits
1	Computer Networks	4	-	3
2	Data Ware housing and Mining	4	-	3
3	Design and Analysis of Algorithms	4	-	3
4	Software Engineering	4	-	3
5	Web Technologies	4	-	3
6	Computer Networks Lab	-	3	2
7	Software Engineering Lab	-	3	2
8	Web Technologies Lab	-	3	2
9	IPR and Patents- II	2	--	--
Total Credits				**21**

IV Year – I SEMESTER

S. No.	Subject	T	P	Credits
1	Cryptography and Network Security	4	-	3
2	UML & Design Patterns	4	-	3
3	Mobile Computing	4	-	3
4	**Elective –I**	4	-	3
5	**Elective – II**	4	-	3
6	UML & Design Patterns Lab	-	3	2
7	Mobile Application Development Lab	-	3	2

8	Software Testing Lab	-	3	2
9	Hadoop & BigData Lab	-	3	2
Total Credits				**23**

IV Year – II SEMESTER

S. No.	Subject	T	P	Credits
1	**Elective – III**	4	-	3
2	**Elective – IV**	4	-	3
3	Distributed Systems	4	-	3
4	Management Science	4	-	3
5	Project	-	-	9
Total Credits				**21**

Elective – I:

i) Software Testing Methodologies
ii) Simulation Modeling
iii) Information Retrieval Systems
iv) Artificial Intelligence
v) Multimedia Computing
vi) High Performance Computing

Elective – II:

i. Digital Forensics
ii. Hadoop and Big Data
iii. Software Project Management
iv. Machine Learning
v. Advanced Databases

Elective – III:

i) Human Computer Interaction
ii) Advanced Operating Systems
iii) Mobile Adhoc & Sensor Networks
iv) Pattern Recognition
v) Digital Image Processing
vi) Micro processers and Multi Core Systems

Elective-IV:

i) Embedded and Real Time Systems
ii) Neural Networks & Soft Computing
iii) Social Networks and the Semantic Web
iv)Cloud Computing